|  | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 | Beyond primary expectations |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Develop Ideas | - Have opportunities to create and develop independently with range of media and tools. | - Explore ideas and collect visual information <br> - Explore different methods and materials as ideas develop |  | - Collect information, sketches and resources <br> - Adapt and refine ideas as they progress <br> - Explore ideas in a variety of ways <br> - Comment on artworks using visual language. |  | - Collect information, sketches and resources and present ideas imaginatively in a sketchbook <br> - Spot the potential in unexpected results as the work progresses <br> - Comment on artwork with a fluent grasp of visual language - line, shape, colour, motion, texture, pattern, proportion |  | - Develop ideas and increase proficiency in their execution <br> - Develop a critical understanding of artists and designers, expressing reasoned judgments that can inform work. <br> - Increase proficiency in drawing and in handling different materials <br> - Analyse and evaluate work to strengthen the visual impact. |
| Painting | - Apply paint with fingers, sponges and thick brushes. <br> - Experiment with different ways to paint including brushes of different width and texture; finger painting etc. <br> - Explore how mixing water affects painting. <br> - Explore effects of paint mixing. | - Mix primary colours to make secondary colours <br> - Explore the qualities of paint e.g. adding glue/sand, water down etc. <br> - Make patterns in paint in the style of an artist | - Apply paint with different sized brushes, showing more control <br> - Add white to colours to make tints and black to colours to make tones <br> - Create colour wheels <br> - Experiment with watercolour, colour washes, ready mix, Brusho <br> - Make patterns in the style of an artist | - Know primary and secondary colours and how to create these independently <br> - Select the most appropriate paint to work with <br> - Use a number of brush techniques using thick and thin brushes to produce shapes and lines <br> - Use watercolour and Brusho paint to create colour washes <br> - Use painting skills with growing confidence for a wider range of purposes e.g. painting fabric, clay, plates, plastic etc. | - Mix colours effectively <br> - Experiment with creating mood with colour <br> - Use a number of brush techniques using thick and thin brushes to produce textures and patterns <br> - Use watercolour and Brusho paint to create colour washes and add detail <br> - Recognise the work of certain artist by their style and replicate. | - Sketch (lightly) before painting to combine line and colour <br> - Experiment with the properties of acrylic paints <br> - Create a colour palette based upon colours observed in the natural or built world | - Develop a personal style of painting, drawing upon ideas from other artists <br> - Use acrylic paints to create visually interesting pieces <br> - Combine colours tones and tints to enhance the mood of a piece. |  |
| Collage | - Sort materials into groups of smooth, rough, shiny etc. <br> - Explore tearing and cutting different papers | - Create abstract or representational picture from a growing range of collage materials. | - Explore a growing range of collage materials including fabric, buttons, sequins etc. <br> - Create an image from observation through collage <br> - Mix materials to create texture | - Use coiling, overlapping, tessellation and mosaic. <br> - Recreate designs from other times and cultures using a variety of materials. <br> - Select appropriate materials for the best effect. | - Reproduce original drawings in the style of an artist using appropriate collage material. <br> - Take photographs of the local environment and represent natural found objects like shells, tree bark, and water using a variety of materials. <br> Ensure work is precise. | - Use ceramic mosaic materials and techniques <br> - Mix textures, rough and smooth, plain and patterned <br> - Explore in detail the surfaces of materials, simplify what is observes and recreate in collage. | - Use ceramic mosaic materials and techniques <br> - Combine visual and tactile qualities <br> - |  |
| Sculpture | - Use paper, card and recycled materials <br> - Use techniques such as cutting and sticking | - Create deliberate sculpture with mixed media to create simple forms from the word around them. | - Use a range of materials including rolled up paper and plasticine. <br> - Use techniques such as rolling, moulding and carving. <br> - Include lines and texture | - Use clay and other mouldable materials <br> - Create and combine shapes to create recognisable forms from solid materials. <br> - Experiment with lines and shape to convey movement | - Create and combine shapes to create recognisable forms from nets. <br> - Add materials to provide interesting detail. | - Use tools to carve and add shapes. <br> - Use frameworks such as wire to provide stability and form <br> - Show real life proportions | - Use tools to create texture and pattern. <br> - Combine visual and tactile qualities. <br> - Show life-like qualities |  |
| Drawing | - Explore different media, pencils, pens, crayons, chalks, paint and brushes. <br> - Taught how to hold different media and create simple shapes and representation. | - Make a variety of patterned lines wavy, straight, zigzag, thin, thick, wide and narrow. <br> - Make representational drawings <br> - Draw for different purposes | - Show different tones by using coloured pencils <br> - Show pattern and texture by adding dots and lines <br> - Colour own work, neatly following the lines <br> - Learn to shade using consistent pencil strokes | - Apply different media and make marks on different surfaces <br> - Use different techniques to create texture in drawing including hatching and crosshatching <br> - Sketch lightly - no need to use a rubber to correct mistakes. <br> - Introduce a sketchbook as a notebook facility | - Use shading to show light and shadow <br> - Use sketchbook to annotate sketches to explain and elaborate ideas <br> - Use different hardness of pencils to show line, tone and texture <br> - Make decisions as the work progresses | - Use mapping skills to become more aware of scale when drawing people <br> - Experiment with shading to create 3d effect <br> - Use simple ways of introducing perspective <br> - Select the appropriate media to suit the task | - Use a variety of techniques to add interesting effects e.g. reflections, shadows, directions of sunlight <br> - Choose a style of drawing suitable for the work e.g. realistic or impressionistic <br> - Show a greater emphasis to detail e.g. facial expression, folds on clothing etc. |  |
| Printing | - Use objects to create prints e.g. fruit, vegetables or sponges <br> - Press, roll, rub and stamp to make prints. | - Use repeating or overlapping shapes <br> - Mimic prints from the environment - e.g. wallpapers |  | - Use layers of 2 or more colours <br> - Replicate patterns observed in natural or built environments <br> - Make printing blocks e.g. from coiled string glued to a block <br> - Make precise repeating patterns |  | - Build up layers of colours <br> - Create an accurate pattern showing fine detail |  |  |
| Textiles | - Explore simple needlework and weaving as part of fine motor skill development. | - Use weaving to create a pattern <br> - Join materials using glue and/or stitch <br> - Use plaiting <br> - Use dip dying techniques |  | - Shape and stitch materials <br> - Use basic cross stitch and back stitch <br> - Colour fabric <br> - Create weavings |  | - Show precision in techniques <br> - Choose from a range of stitching techniques <br> - Combine previously learned techniques to create pieces |  |  |
| $\qquad$ | Experience pictures from artists that can inspire them. | - Design the work of notable artists, artisans and designers <br> - Use some of the ideas of artists studied to create pieces |  | - Replicate some of the techniques used by notable artists, artisans and designers. <br> - Create original pieces that are influenced by studies of others |  | - Give details (including own sketches) about the style of some notable artists, artisans and designers. <br> - Create original pieces that show a range of influences and styles. |  |  |

